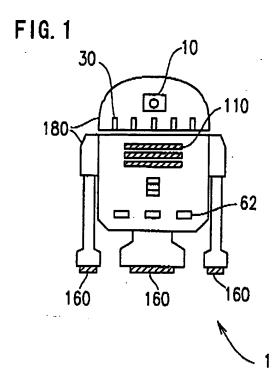
Title: INTERACTIVE APPARATUS Inventors: Shinichi YAMAMOTO, et al.

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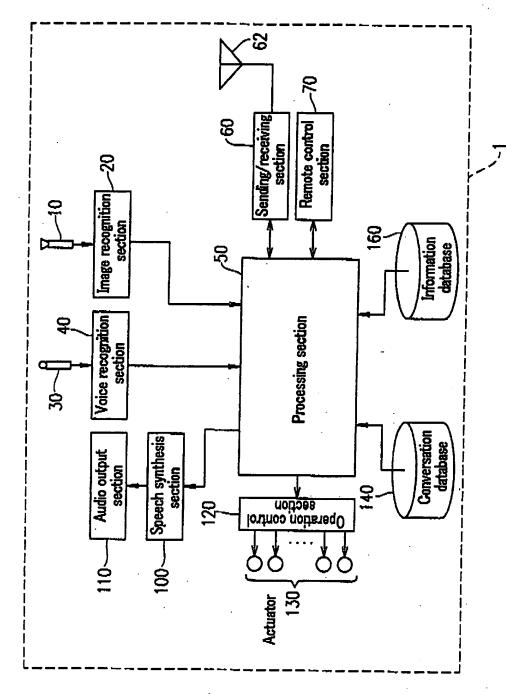


FIG. 3

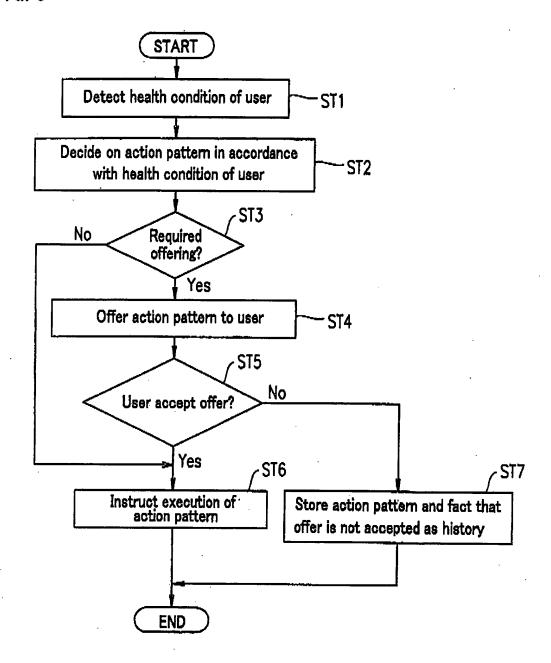
	Words(Keywords)	Health condition
31-	Sleepy, tired, not feel like eating	Fatigue
	Not too bad, so-so	Normai
	Fine, hungry	Good
	Damn, frustrating	Anger
32	Yes!, great!	Happiness

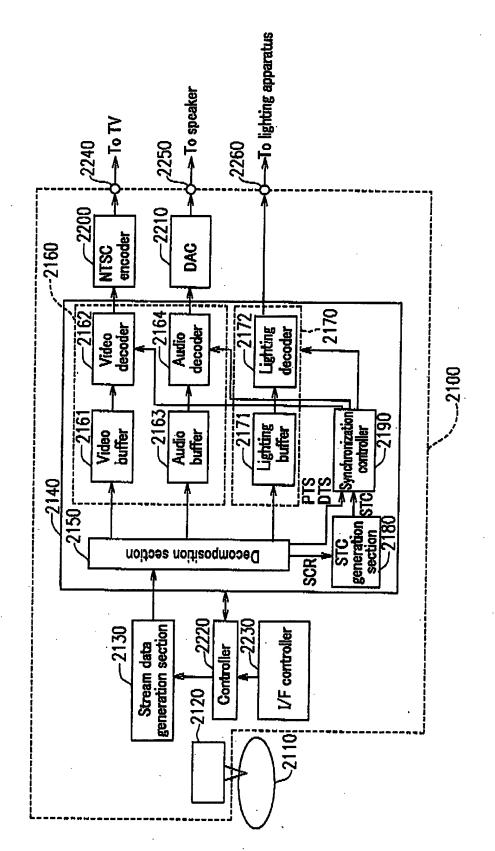
Inventors: Shinichi YAMAMOTO, et al. Docket No.: 49288.0900

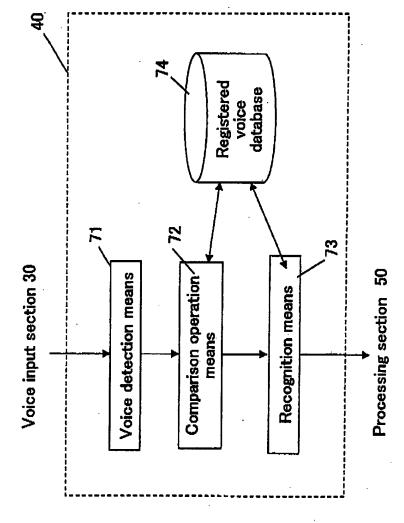
Title: INTERACTIVE APPARATUS Inventors: Shinichi YAMAMOTO, et al.

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FIG. 5







10.100 P. 100 P

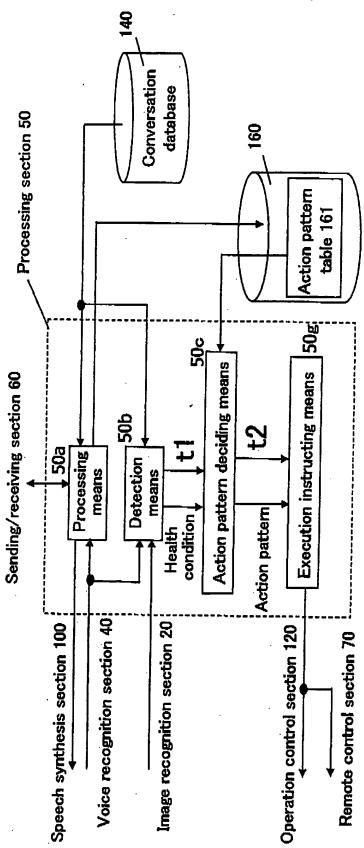
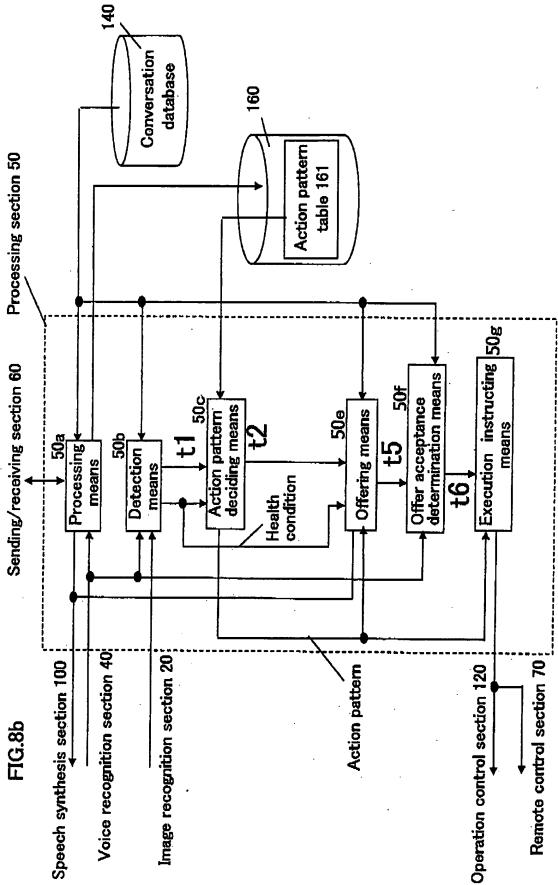


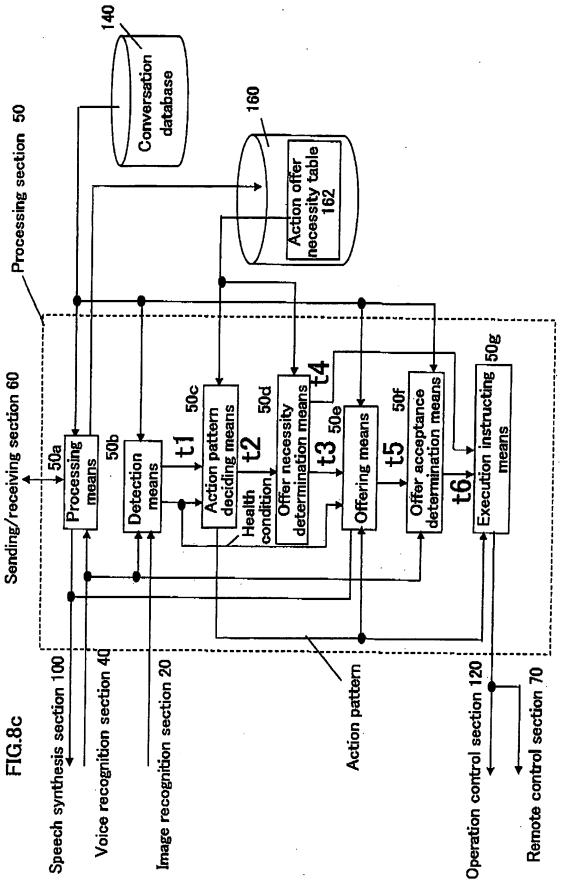
FIG.8a

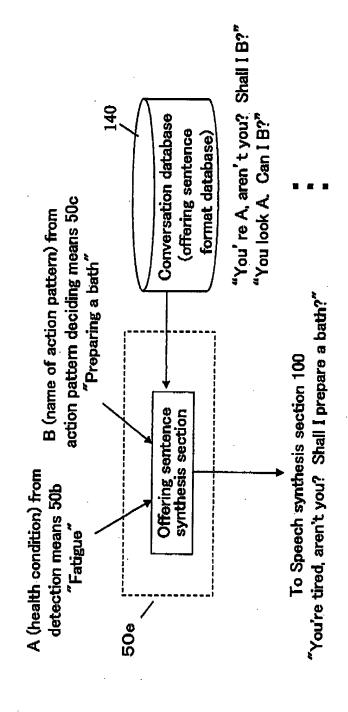
WHEN THE HOLD

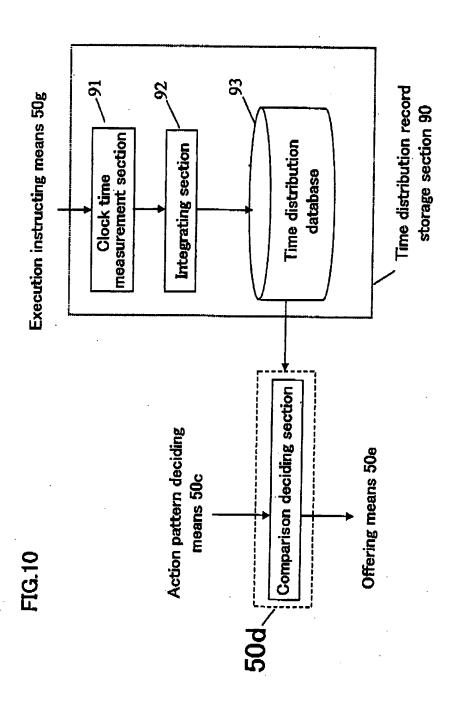


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					162	
Health conditions	·		Action pattems	ms	•	
		Flag		Flag		Flag
Fatigue	Healing, hypnosis (Selecting and reproducing contents)	-	Preparing a bath	_	Increasing appetite, nourishing (Selecting and preparing recipe of food or drink)	-
Normal	Relax (Selecting and reproducing contents)	+-	Preparing a bath	-		0
Good	Exhilaration, excitement (Selecting and reproducing contents)	-	1	0		0
Anger	Soothing (Gesture)	0	1	0		0
Happiness	Banzai (Gesture)	0	ı	0	1	0
•				1		_